

# Wallet development

## What are a wallet's functions?

- Key management
  - Identify owned transactions
  - Generating new addresses
  - Determining how to sign transactions
- Constructing and sending transactions
  - Parsing addresses and turning them into txOuts
  - Selecting UTXOs (coin selection)
  - Signing inputs
- Persistence
  - Storing keys
  - Storing UTXOs
  - Storing transaction history
  - Storing metadata (eg how far through the blockchain have I parsed?)

## Glossary

- pubkey - a public key, used to verify signatures. A point on the secp256k1 curve. (<https://github.com/bitcoin/bitcoin/blob/431d81b61ca968da2d7c25f0d56455a44cd46fed/src/pubkey.h#L30>)
- privkey - a private key, kept secret and used to sign data. A scalar in the secp256k1 group. (<https://github.com/bitcoin/bitcoin/blob/431d81b61ca968da2d7c25f0d56455a44cd46fed/src/key.h#L27>)
- CKeyID - a key identifier, which is the RIPEMD160(SHA256(pubkey)). This is the hash used to create a P2PKH or P2WPKH address. (<https://github.com/bitcoin/bitcoin/blob/431d81b61ca968da2d7c25f0d56455a44cd46fed/src/pubkey.h#L20>)
- CTxDestination - a txout script template with a specific destination. Defined in (<https://github.com/bitcoin/bitcoin/blob/431d81b61ca968da2d7c25f0d56455a44cd46fed/src/script/standard.h#L139>) Stored as a variant variable. Can be a:
  - CNoDestination: no destination set
  - CKeyID: TX\_PUBKEYHASH destination (P2PKH)
  - CScriptID: TX\_SCRIPTHASH destination (P2SH)
  - WitnessV0ScriptHash: TX\_WITNESS\_V0\_SCRIPTHASH destination (P2WSH)
  - WitnessV0KeyHash: TX\_WITNESS\_V0\_KEYHASH destination (P2WPKH)

## Initialization and Interfaces

- The wallet component is initialized through the WalletInitInterface: <https://github.com/bitcoin/bitcoin/blob/f792395d13aa99ce51887db14e4f77a746d910e3/src/walletinitinterface.h>. This virtual interface is defined for all bitcoind builds.
- For builds with wallet, the interface is overridden in src/wallet/init: <https://github.com/bitcoin/bitcoin/blob/master/src/wallet/init.cpp#L16>
- For `--disable-wallet` builds, a dummy interface is defined in src/dummywallet.cpp: <https://github.com/bitcoin/bitcoin/blob/f792395d13aa99ce51887db14e4f77a746d910e3/src/dummywallet.cpp#L15>
- Those initiation interface methods are called during node initialization, eg: <https://github.com/bitcoin/bitcoin/blob/44d81723236114f9370f386f3b3310477a6dde43/src/init.cpp#L1288>
- WalletInit::Construct() adds a client interface for the wallet.
- The node then tells the wallet to load/start/stop/etc through the ChainClient interface in src/interfaces/wallet.cpp <https://github.com/bitcoin/bitcoin/blob/f792395d13aa99ce51887db14e4f77a746d910e3/src/interfaces/wallet.cpp#L504>
- Most of those methods in that interface call through to functions in src/wallet/load.cpp <https://github.com/bitcoin/bitcoin/blob/f792395d13aa99ce51887db14e4f77a746d910e3/src/wallet/load.cpp>
- The node holds a WalletImpl interface to call functions on the wallet <https://github.com/bitcoin/bitcoin/blob/f792395d13aa99ce51887db14e4f77a746d910e3/src/interfaces/wallet.cpp#L122>.
- The wallet holds a Chain interface, which is used by the wallet to call functions on the node <https://github.com/bitcoin/bitcoin/blob/f792395d13aa99ce51887db14e4f77a746d910e3/src/interfaces/chain.cpp#L244>.
- The node notifies the wallet about new transactions and blocks through the Validation Interface (<https://github.com/bitcoin/bitcoin/blob/f792395d13aa99ce51887db14e4f77a746d910e3/src/validationinterface.h#L72> and <https://github.com/bitcoin/bitcoin/blob/f792395d13aa99ce51887db14e4f77a746d910e3/src/interfaces/chain.cpp#L162>)

Why all this indirection?

To fully separate the wallet from the node:

- Well defined interface is easier to reason about
- Individual components can be tested in isolation
- Separate wallet into a different process

- Potential for different wallet implementations

## Code Management

- **coinselection.cpp|h** - Coin selection algorithm
- **crypter.cpp|h** - encrypting the wallet's private keys
- **[wallet]db.cpp|h** - interface to wallet's database for persistent storage
- **init.cpp** - initializing the wallet module
- **load.cpp|h** - loading/starting/stopping individual wallets
- **rpc\*.cpp|h** - wallet's RPC interface
- **wallettool.cpp|h** - standalone wallet tool binary
- **wallet.cpp|h** - EVERYTHING ELSE

## Key Management

### Identify Owned Transactions

- When a transaction is added to the mempool, or a block is connected, the wallet is notified through the validation interface:  
<https://github.com/bitcoin/bitcoin/blob/431d81b61ca968da2d7c25f0d56455a44cd46fed/src/wallet/wallet.cpp#L1232>  
<https://github.com/bitcoin/bitcoin/blob/431d81b61ca968da2d7c25f0d56455a44cd46fed/src/wallet/wallet.cpp#L1251>
- The wallet needs to know if the transaction belongs to it. That happens in `SyncTransaction()`,  
(<https://github.com/bitcoin/bitcoin/blob/431d81b61ca968da2d7c25f0d56455a44cd46fed/src/wallet/wallet.cpp#L1222>), which calls `AddToWalletIfInvolvingMe()`  
(<https://github.com/bitcoin/bitcoin/blob/431d81b61ca968da2d7c25f0d56455a44cd46fed/src/wallet/wallet.cpp#L1040>)
- The magic happens in `IsMine()`  
(<https://github.com/bitcoin/bitcoin/blob/431d81b61ca968da2d7c25f0d56455a44cd46fed/src/wallet/wallet.cpp#L1061>  
<https://github.com/bitcoin/bitcoin/blob/431d81b61ca968da2d7c25f0d56455a44cd46fed/src/script/ismine.cpp#L175>)
- This takes the `scriptPubKey`, interprets it as a `Destination` type, and then checks whether we have the key(s) to watch/spend the coin.
- This is overly complicated, inefficient due to pattern matching, not selective, and not scalable. (<https://gist.github.com/sipa/125cfa1615946d0c3f3eec2ad7f250a2>)

### Generating Addresses

- The Bitcoin Core wallet was originally a collection of unrelated private keys
- If a new address was required, a new private key could be generated

- What are the problems with this?
- Giving an address out and then restoring from a backup loses funds!

## Keypools

- Introduced by Satoshi in 2010 (<https://github.com/bitcoin/bitcoin/commit/103849419a9c014a69c76b6f96e48b66cbc838ca>)
- Cache (100) private keys before they're needed
- When a new public key is needed (either for address or change), draw it from the keypool and refresh the pool
- (Also allows an encrypted wallet to give out an address without unlocking)

## HD Wallets

- A minimal HD wallet implementation was added to Bitcoin Core in 2016 (<https://github.com/bitcoin/bitcoin/pull/8035>)
- A new HD seed is set (<https://github.com/bitcoin/bitcoin/blob/431d81b61ca968da2d7c25f0d56455a44cd46fed/src/wallet/wallet.cpp#L1486>) on first run or when upgrading the wallet (<https://github.com/bitcoin/bitcoin/blob/431d81b61ca968da2d7c25f0d56455a44cd46fed/src/wallet/wallet.cpp#L4094>)
- Restoring old backups can no longer definitively lose funds (since all private keys can be rederived).
- However, if many addresses were used since the backup, then the wallet may not know how far ahead in the HD chain to look for its addresses.
- The keypool essentially became an address look-ahead pool. It is used to implement a 'gap limit'.

## Generating Keys

(<https://github.com/bitcoin/bitcoin/blob/431d81b61ca968da2d7c25f0d56455a44cd46fed/src/wallet/wallet.cpp#L190>)

- For HD wallets, new keys are derived using the BIP32 HMAC derivation scheme (<https://github.com/bitcoin/bitcoin/blob/431d81b61ca968da2d7c25f0d56455a44cd46fed/src/wallet/wallet.cpp#L227>)
- For non-HD wallets, strong randomness is used to generate a new key (<https://github.com/bitcoin/bitcoin/blob/431d81b61ca968da2d7c25f0d56455a44cd46fed/src/key.cpp#L157>)
- In both cases, we test the new key by signing a message (<https://github.com/bitcoin/bitcoin/blob/431d81b61ca968da2d7c25f0d56455a44cd46fed/src/key.cpp#L232>)
- We save the key to the DB before using it (<https://github.com/bitcoin/bitcoin/blob/431d81b61ca968da2d7c25f0d56455a44cd46fed/src/wallet/wallet.cpp#L221>)

# Constructing and Sending Transactions

## Parsing addresses and Constructing Transactions

- Sending from the wallet happens through the RPC or GUI
  - `sendtoaddress`  
(<https://github.com/bitcoin/bitcoin/blob/431d81b61ca968da2d7c25f0d56455a44cd46fed/src/wallet/rpcwallet.cpp#L345>)
  - `sendmany`  
(<https://github.com/bitcoin/bitcoin/blob/431d81b61ca968da2d7c25f0d56455a44cd46fed/src/wallet/rpcwallet.cpp#L800>)
  - `{create,fund,sign,send}rawtransaction`
- The address is decoded into a `CDestination`  
([https://github.com/bitcoin/bitcoin/blob/431d81b61ca968da2d7c25f0d56455a44cd46fed/src/key\\_io.cpp#L73](https://github.com/bitcoin/bitcoin/blob/431d81b61ca968da2d7c25f0d56455a44cd46fed/src/key_io.cpp#L73))
- Other parameters can be added for finer control (RBF, fees, etc)
- The wallet creates the transaction in `CreateTransaction()`  
(<https://github.com/bitcoin/bitcoin/blob/431d81b61ca968da2d7c25f0d56455a44cd46fed/src/wallet/wallet.cpp#L2733>)

## Selecting UTXOs (coin selection)

- By default, coin selection is automatic
- The logic starts in `CWallet::SelectCoins()`  
(<https://github.com/bitcoin/bitcoin/blob/431d81b61ca968da2d7c25f0d56455a44cd46fed/src/wallet/wallet.cpp#L2480>)
- By preference, we choose coins with more confirmations  
(<https://github.com/bitcoin/bitcoin/blob/431d81b61ca968da2d7c25f0d56455a44cd46fed/src/wallet/wallet.cpp#L2550>)
- The actual logic for selecting which UTXOs to use is in `coinselection.cpp`, which implements the branch and bound algorithm  
(<https://github.com/bitcoin/bitcoin/blob/431d81b61ca968da2d7c25f0d56455a44cd46fed/src/wallet/coinselection.cpp#L21>)
- If that fails, we fall back to using the old `KnapsackSolver`  
(<https://github.com/bitcoin/bitcoin/blob/431d81b61ca968da2d7c25f0d56455a44cd46fed/src/wallet/coinselection.cpp#L216>)
- Manual coin selection (Coin Control) is possible. See the `CCoinControl` structure  
(<https://github.com/bitcoin/bitcoin/blob/431d81b61ca968da2d7c25f0d56455a44cd46fed/src/wallet/coincontrol.h#L16>).

## Signing inputs

- Signing is (almost) the last step in `CreateTransaction()`  
(<https://github.com/bitcoin/bitcoin/blob/431d81b61ca968da2d7c25f0d56455a44cd46fed/src/wallet/wallet.cpp#L3055>)
- The `CWallet` is an implementation of the `SigningProvider` interface  
(<https://github.com/bitcoin/bitcoin/blob/431d81b61ca968da2d7c25f0d56455a44cd46fed/src/keystore.h#L19>)
- The signing logic for the `SigningProvider` is all in `src/script/sign.cpp`  
(<https://github.com/bitcoin/bitcoin/blob/431d81b61ca968da2d7c25f0d56455a44cd46fed/src/script/sign.cpp#L190>)

## Sending Transactions

- The wallet saves and broadcasts the wallet in `CommitTransaction()`  
(<https://github.com/bitcoin/bitcoin/blob/431d81b61ca968da2d7c25f0d56455a44cd46fed/src/wallet/wallet.cpp#L3100>)
- The transaction is added to the mempool over the `submitToMemoryPool()` interface method  
(<https://github.com/bitcoin/bitcoin/blob/431d81b61ca968da2d7c25f0d56455a44cd46fed/src/interfaces/chain.cpp#L152>) and relayed on the network in the `relayTransaction()` method  
(<https://github.com/bitcoin/bitcoin/blob/431d81b61ca968da2d7c25f0d56455a44cd46fed/src/interfaces/chain.cpp#L293>)

## Persistence

- Bitcoin Core wallet uses Berkeley DB for storage  
(<https://github.com/bitcoin/bitcoin/blob/431d81b61ca968da2d7c25f0d56455a44cd46fed/src/wallet/walletdb.h#L22>)
- `db.cpp|h` is for the low-level interaction with bdb (eg setting up environment/opening/closing database, batch writes, etc)  
(<https://github.com/bitcoin/bitcoin/blob/431d81b61ca968da2d7c25f0d56455a44cd46fed/src/wallet/db.cpp>). `walletdb.cpp|h` is for higher-level database read/write/erase operations  
(<https://github.com/bitcoin/bitcoin/blob/431d81b61ca968da2d7c25f0d56455a44cd46fed/src/wallet/walletdb.cpp>).
- bdb is a key-value store. There's no database schema.
- Keys are a type (eg "tx") followed by an identifier (eg txid). The value is the serialized data  
(<https://github.com/bitcoin/bitcoin/blob/431d81b61ca968da2d7c25f0d56455a44cd46fed/src/wallet/walletdb.cpp#L50>).

- Object serialization code is in wallet.h (<https://github.com/bitcoin/bitcoin/blob/431d81b61ca968da2d7c25f0d56455a44cd46fed/src/wallet/wallet.h#L206>) and walletdb.h (<https://github.com/bitcoin/bitcoin/blob/431d81b61ca968da2d7c25f0d56455a44cd46fed/src/wallet/walletdb.h#L74>)
- Additional deserialization logic in walletdb.cpp (<https://github.com/bitcoin/bitcoin/blob/431d81b61ca968da2d7c25f0d56455a44cd46fed/src/wallet/walletdb.cpp#L206>)

## Future Directions

- Descriptor-based wallets (<https://github.com/bitcoin/bitcoin/pull/15764>)
- Hardware wallet integration (<https://github.com/bitcoin-core/HWI>)
- Improve wallet<->node interface (<https://github.com/bitcoin/bitcoin/blob/431d81b61ca968da2d7c25f0d56455a44cd46fed/src/interfaces/chain.h#L37>)
- Separate wallet into separate process (<https://github.com/bitcoin/bitcoin/pull/10102>)
- Different backend storage?
- Re-implementation?